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## About This Game

**"Jack and Sara"** – There are a lot of interesting, colorful and fun games for children up to 5 years of age who so actively learn about the world.

In an unobtrusive way, Jack and Sara will teach your child fun games for the development of logic, attention, memory and color perception. Developers took care about the beautiful music and the voice acting.

### **"Jack and Sara" offers the following mini-games:**

1. Vegetables. Help Sara to collect vegetables and arrange them by colour.
2. Toys. Collect all the toys in the yard together with Jack.
3. Pets. Help Sara to find pets in the yard.
4. Butterflies. Help Jack to search for butterflies of the same color.
5. Sweets. Put sweets in the basket together with Sara.
6. Car designer. Build a car together with Jack.
7. A bouquet of flowers. Help Sara to collect the flowers that she needs.
8. Fish in an aquarium. Help Jack to count fish in the aquarium.
9. Castle designer locks. Build a house together with Sara.
10. Bedroom. Help Jack and Sara to find pictures and fall asleep.

### **Features**

- ★ Bright and atmospheric graphics,
- ★ Calm and beautiful music,
- ★ Recorded voice,

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★ Teaching a child the color associations, logic, memory development.

Play wonderful mini-games with "**Jack and Sara**"!

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Title: Jack and Sara: Educational game

Genre: Adventure, Casual

Developer:

Reew Games

Publisher:

Reew Games

Release Date: 2 May, 2018

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English,Russian,French,German







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Fun game for toddlers and pre schoolers. Super short for those kids with short attention spans. Pretty graphics. 10V10.. I know I'm not the target audience for this game, but it took 10 minutes to play through and it didn't seem educational if I were, which I was once at least.

The main gripe is that while it does tell you when the answer is wrong, there isn't any penalty for being wrong, you can just click on all the possibilities until you get the right one (with the exception of the 'match the pairs' mini-game which does reset). You also get told "You completed the task perfectly" and unlock an Achievement regardless of how many wrong answers you give, which seems less useful for an 'education' game as while you may not want a negative failstate, there isn't even a neutral 'room for improvement' state.

The art was fine, the voice acting was as you'd expect in an announcer in a budget priced kids educational game and as far as the gameplay; it functioned properly.

However, 'Tips' in the Settings menu is misspelled as Tipps; for shame, cheap educational game on Steam, for shame & the Achievements description use both color and colour, which isn't really incorrect, it is just odd to see 2 different forms of english in the one screen.

Recommended because it is basically functional, but this is mostly basic flashcard stuff like 'count the objects in this scene' and 'sort these coloured objects into like groups'; most parents probably already have a bunch of this same stuff already but for under \$2 it isn't offensively priced, but it is of questionable educational value.

\*Played 1 and a half times to see if the solutions randomised to give it a bit of additional length, but they appear to just be single patterns, so for the intended audience you're maybe getting a half hour out of this unless they are super into the art style of Jack and Sara.. I know I'm not the target audience for this game, but it took 10 minutes to play through and it didn't seem educational if I were, which I was once at least.

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